Leading Us Forward!

My Accomplishments as Mayor

A safer Galesburg: More police and firefighters on the streets today than before my mayorship, reducing overtime and fatigue on our first responders. Also added mental health responders.

Removed remaining lead water service lines for increased health for everyone

Business Investments & Job Creation: \$50M+ in business investments and job creation, including a federal grant to develop Logistics Park

Responsible leadership: Budget surplus each year I've been Mayor. To reduce the financial pressures of rising property values, reduced the property tax rate to its lowest in over 10 years.

Beautifying our city: Took down 50+ dilapidated homes, invested in renovating city parks, planted over 470 trees

Endorsed by: Carpenters Union International Union of Operating Engineers

Reelect Mayor Schwartzman!



Accessible, Dedicated, and Ambitious

I encourage you to reach out to me directly. My cell phone number is:

309-877-1988

MayorPeter.com

Paid for by Peter Schwartzman for Mayor

VOTE on APRIL 1st

Let's move Galesburg forward together!

Since moving to Galesburg in 1998, I've been a dedicated community member.

Co-founder of the Knox Prairie Community Kitchen.

On city council for 10 years:

- Spearheaded energy aggregation plan for the city, saving Galesburg residents over \$7M in energy costs.
- Led council on installing solar panels for the city, saving over \$50,000 per year on energy costs for the city.

As Mayor:

- Initiated 28 new start-up businesses
- Helped support our youth by revitalizing the Skate Palace
- Secured a VFW grant to support and honor our veterans

Leading Us Forward!

Future Goals:

- Implement more community policing to make Galesburg even safer for all, the community and our first responders alike
- Increase housing units and housing quality for all income levels
- Add more job training and development programs
- Continue street and infrastructure improvements
- More local energy production to save taxpayers on city energy bills.